



2011 Stan Musial World Series

Tournament Reminders

Called Balls: If a pitcher brings his pitching hand in contact with his mouth or lips while within the 18 foot circle surrounding the pitching rubber without drying his hand: the umpire shall call the pitch a ball, warn the pitcher and have announced on the PA the reason for the action. In the case of a second offense by the same pitcher in the same game, the pitcher shall be disqualified. (See Official Rule 8.02 and rule change for additional text.)

Balks & Walks: Failure of a pitcher to make a perceptible stop in his motion with a man on base is a balk. Pitchers must throw four balls to the batter on an intentional walk.

Running & Sliding: "Courtesy" runners are not permitted. Any runner is out when the runner does not slide or attempt to avoid a fielder who has the ball and is waiting to make the tag or is in the process of fielding the ball.

Speed-up Rules: When the bases are unoccupied, the pitcher shall deliver the ball to the batter within 20 seconds after he receives the ball. Each time the rule is violated, the umpire shall call a ball. Also, umpires will strictly enforce a ninety-second "speed-up rule between innings.

Line-up Cards: Please use the cards provided, if possible, and please send them to the press box no later than 15 minutes prior to game time. That gives our stat man time to enter your lineup into the computer. Also, list your players' names as the players would like them announced over the PA system.

Substitutions: Managers are to report all player substitutions to the official scorekeeper in the press box as well as to the chief umpire. When substituting, each manager is required to notify the chief umpire and the press box.

Baseline Coaches: Only a manager, a designated coach, or a tournament-eligible player may be used. Baseline coaches shall not engage in conversation with opposing players as a distracting tactic. Baseline coaches must wear helmets.

Foul Balls: Tournament officials will recover baseballs fouled out of the playing field, and the dugout doggie will help with balls in foul territory. However, the help of each team is solicited in returning foul balls within the playing field.

Forfeits: Forfeit time is set as fifteen minutes past the scheduled game starting time. A team unable to field nine tournament-eligible players within fifteen minutes of the scheduled starting time will forfeit that game. A forfeit is treated as a win, not a bye.

Ejections and Suspensions: Unless an infraction is the result of a flagrant violation of rules or of violent conduct, the umpire shall give fair and prior warning to those disqualified. Any team member ejected from a game shall leave the stadium. Any team member ejected from a game for violent conduct shall be subject to suspension from further participation in the tournament. A team member who has been suspended from further participation in the tournament is not permitted subsequent entry into the stadium.

Stay in the Dugout: Team members must stay in the dugout unless actively participating in the game. Jogging around the outfield, playing catch in foul territory or another similar activities are disruptive to orderly play and are prohibited during games. "Trash talking" from the dugouts will not be tolerated. A team will be warned only once.

Texas Heat: Prepare for the heat - drink lots of liquids and stay hydrated. Do not get overheated - heat exhaustion can creep up you. Jugs, fresh ice, water, and cups will be provided in each dugout.

Cleanup: Please help us by cleaning up in and around your dugout after your games.

Underage Drinking: Don't - and don't aid or abet. In Texas, a minor in possession can be fined and may go to jail.